A Semantic Metadata Enrichment Software
Ecosystem based on Metadata and
Affinity Models

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Abstract—Information systems need to be more flexible and to allow users to find content related to their context and interests. Metadata harvesting and metadata enrichments could represent a way to help users to find content and events according to their interests. However, metadata are underused and represents an interoperability challenge. This paper presents a new framework, called SMESE, and the implementation of its prototypes that consists of its semantic metadata model, a mapping ontology model and a user interest affinity model. This proposed framework makes these models interoperable with existing metadata models.

SMESE also proposes a decision support process supporting the activation and deactivation of software features related to metadata. To consider context variability into account in modeling context-aware properties, SMESE makes use of an autonomous process that exploits context information to adapt software behavior using an enhanced metadata framework. When the user chooses preferences in terms of system behavior, the semantic weight of each feature is computed. This weight quantifies the importance of the feature for the user according to their interests.

This paper also proposed a semantic metadata analysis ecosystem to support data harvesting according to a metadata model and a mapping ontology model. Data harvesting is coupled with internal and external enrichments. The initial SMESE prototype represents more than 400 millions of relationships (triplets). To conclude, this paper also presents the design and implementation of different prototypes of SMESE applied to digital ecosystems.

Index Terms—Metadata, metadata enrichment, metadata model, ontology, semantic metadata enrichment, software ecosystem.

I. INTRODUCTION

With more and more data available on the web, how users search and discover content or events is of crucial importance. There is growing research on interaction paradigms investigating how users may benefit from (1) the expressive power of semantic web standards, (2) the existing cataloguing models and metadata enrichments.

The semantic web may be defined as the transformation of the world wide web to a database of semantic linked resources, where data may be widely reused and shared [1]. Semantic information discovery approaches [2, 3] are now challenging traditional keyword-based information retrieval methods. This retrieval problem is further burdened by the poor quality of the metadata content in many digital collections.

Software ecosystems (SECO) [4-19] are defined as the interaction of a set of actors on top of a common technological ecosystem providing a number of software interactions or webservises [4, 5]. In SECO, internal and external actors create and compose relevant solutions together with a community of domain experts and users to satisfy customer requirements. This poses new challenges since the software systems are being evolved by various distributed development teams, communities, experts and technologies.

There is growing agreement on the main characteristics of SECO, including a common technological platform enabling outside contributions and variability-enabled architectures. Nine characteristics have been identified [20] that focus on technical processes for system development, interconnection and evolution.

Gawer and Cusumano [21] have analyzed a wide range of industry examples of SECO and identified two predominant types of platforms:
1. Internal platforms: defined as a set of assets organized in a common structure from which a company can efficiently develop and produce a stream of derivative products.

2. External platforms: defined as products, services, or technologies that act as a foundation upon which external innovators, organized as an innovative business ecosystem, can develop their own complementary products, technologies, or services.

Concurrently modern software demands more and more adaptive features. The semantic web [22-26] and linked data are some of the most important concepts to support Semantic Metadata Enrichment (SME) in a SECO architecture [27-33].

Today, semantic web technologies offer a new level of flexibility, interoperability and a way to enhance peer communication and knowledge sharing. Indeed, a semantic web engine, ensures more closely relevant results based on the ability to understand the definition and user-specific meaning of the word or term being searched for. Semantic search engines try to understand the context in which the words are being used, resulting in more relevant results with greater user satisfaction.

However, to enrich web data by transforming them into knowledge that may be more accessible and understandable by systems and users, this paper proposes a framework using metadata model architecture, referred as the SMES framework (Semantic Metadata Enrichment Software Ecosystem).

The SMES architecture includes semantic metadata enrichment engines based on a metadata model, a mapping ontology model and a user interest affinity model. It integrates and enriches metadata.

SMES also proposes a decision support process supporting the activation and deactivation of software features related to metadata. To consider context variability into account in modeling context-aware properties, SMES makes use of an autonomous process that exploits context information to adapt software behavior using an enhanced metadata framework.

The multi-platform metadata model of SMES was presented in [34] while this paper focuses specifically on the metadata and affinity models of SMES.

The remainder of the paper is organized as follows. Section 2 presents the related works. Section 3 summarizes the multi-platform framework of the proposed SMES, and Section 4 presents the related eight metadata and affinity models and sub-systems of SMES. Section 5 presents the prototype of SMES implementation in an industry context. Section 6 presents a summary and ideas for future work.

II. RELATED WORKS

This related works section is at the intersection of SECO and SME and presents the three related research axes:

1. SECO architecture using component integration.
2. SECO architecture and concepts.

The related works section is at the intersection of SECO and SME. First, the SECO architecture is presented, second, the concept and finally the semantic metadata enrichments.

A. SECO architecture using components integration

Software ecosystems [4-6, 12, 21, 28, 32] consist of multiple software products, often interrelated to each other by means of dependency relationships. When one product undergoes changes and issues a new release, this may or may not lead other products to upgrade their dependencies. Unfortunately, the upgrade of a component may create a series of issues. In their systematic literature review of SECO research, Manikas and Hansen [4] report that:

1. There is little consensus on what is a SECO.
2. Few analytical models of SECO exist.
3. Little research is done in the context of real-world.

They define a SECO as the interaction of a set of actors on top of a common technological platform. They also identify three main perspectives in a SECO architecture:

1. Software engineering: the focus is on technical issues related directly or indirectly to the technology platform.
2. Business and management: the focus is on the business, organizational and management aspects.
3. Relationships: represent the social aspect.

B. SECO architecture and concept

Christensen, Hansen, Kyng and Manikas [5] define the concept of SECO architecture as a set of structures comprised of actors and software elements, the relationships among them, and their properties.

Demir [27] also proposes a software architecture that is strongly related to a defence system and limited to military personnel. Their multi-view of the SECO architecture is described step by step.

Neves, Carvalho andRalha [33] propose an architectural solution based on ontology and the spreading algorithm that offers personalized and contextualized event recommendations in the university domain. They use an ontology to define the domain knowledge model and the spreading activation algorithm to learn user patterns through discovery of user interests.

Alferez, Pelechano, Mazo, Salinesi and Diaz [35] propose a framework that uses semantically rich variability models at runtime to support the dynamic adaptation of service compositions. They propose that service compositions be abstracted as a set of features in a variability model.

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C. Semantic metadata enrichment

Bontcheva, Kieniewicz, Andrews, and Wallis [36] investigate semantic metadata automatic enrichment and search methods. In particular, the benefits of enriching articles with knowledge from linked open data resources are investigated with a focus on the environmental science domain. They also propose a form-based semantic search interface to facilitate environmental science researchers in carrying out better semantic searches. Their proposed model is limited to linking terms with DBpedia URI and does not take into account the semantic meaning of terms.

Some authors focus their enrichment model on person mobility trace data [37, 40]. Krueger, Thom, and Ertl [37] show how semantic insights can be gained by enriching trajectory data with place of interest (POI) information using social media services. They handle semantic uncertainties in time and space, which result from noisy, imprecise, and missing data, by introducing a POI decision model in combination with highly interactive visualizations.

Kunze and Hecht [38] propose an approach to processing semantic information from user-generated OpenStreetMap (OSM) data that specifies non-residential use in residential buildings based on OSM attributes, so-called tags, which are used to define the extent of non-residential use.

The conclusions from these related works are:

1. Metadata-based architecture needs to be flexible and meet administrative, organizational and technical aspects.
2. Several proposed models do not take into account autonomic mechanisms to guide the self-adaptation of service compositions according to changes in the computing infrastructure.
3. There is no SECO architecture that takes into account several semantic enrichment aspects.
4. Current metadata and entity enrichment models are limited to only one domain for their semantic enrichment process and therefore do not involve several enriched metadata and entity models.
5. Current metadata and entity enrichment models do not take into account person mobility trace data gathering and analysis in the enrichment process of metadata.

III. SMESE ARCHITECTURE

This section presents the architecture of the proposed Semantic Metadata Enriched Software Ecosystem (SMESE). It is based on metadata semantic internal and external enrichments and their interoperability. Each component of the SMESE architecture is based on semantic metadata to generate, extract, discover and enrich metadata based on mapping ontologies and a user interest affinity model. SMESE makes use of contents and linked data analysis.

For the new generation of information and data management, metadata is one of the most efficient material for data aggregation and understanding. For example, it is easier to find a specific set of interests for users based on metadata such as content topics, or based on the sentiments expressed in a content. Furthermore, it is possible to increase user satisfaction by reducing the user interest gap using appropriate metadata. To make this feasible, content and events need to be semantically enriched. In other words, to achieve specific searches, specific metadata must be available including semantic topics, sentiments and abstracts. However, at the present time and according to our prototype, more than 85% of the content does not have these metadata.

The SMESE prototypes include an engine to aggregate multiple catalogues or datasets from the web, libraries, universities, bookstores, #tag collections, museums, and cities. Central indexes typically include: full text and citations from publishers, full text and metadata from open source collections, full text, abstracting and indexing from aggregators and subscription databases. They are in different formats and are also called either base index, unified index, or foundation index.

The SMESE framework enhances bibliographic records with semantic metadata enrichments. It searches and discovers actual collections or novelties, including: works, books, DVDs, CDs, comics, games, pictures, videos peoples, legacy collections, organizations, rewards, TVs, radios, museums and other events calendar. The prototype creates triplets to define relationships enriching metadata’s content. To be able to map the user interest and the content metadata, the prototype includes a user interest affinity model. This model (see Fig. 1) includes:

1. An algorithm to recommend to user contents or events matching his interest according to the user interest affinity model;
2. An algorithm to rank dynamically the contents or events according to the user interest affinity model;

![Fig. 1. User Interest Affinity Model.](image-url)

Semantic relationships between the contents, persons, organization and places are defined and curated in the master metadata catalogue. Topics, sentiments and emotions are extracted automatically from the contents but with respect to their context. The average library has hundreds of thousands of catalogue records waiting to be transformed into linked data, turning those thousands of...
records into millions of relationships (triplets).

SMESE must allow users to find topically related content through an interest-based search and discovery engine. Transforming bibliographic records into semantic data is a complex problem that includes interpreting and transforming the information. Many international organizations have partly done this heavy work and already have much bibliographic metadata converted into triple-stores but there is not a definition of a common catalogue using the same semantic metadata model for all standards.

The SMESE prototypes harvest and analyse multiple catalogues and linked open data (LOD) from libraries, universities, bookstores, #tag collections, museums, open catalogues, national catalogues to produce semantic metadata enrichments.

Central indexes typically include full text and citations from publishers, full texts, abstracting and indexing from aggregators and subscription databases, and different formats (such as MARC) from library catalogues.

The SMESE framework allows to connect bibliographic records and semantic metadata enrichments (SEM) into a unified master metadata catalogue. The next figure (Fig. 2) presents the four levels of the metadata enrichment view uses par SMESE: (1) Meta-Entity (black), (2) Entity (blue), (3) Semantic metadata enrichment (grey), and (4) Contents & Events (white).

Fig.2. Metadata enrichment view.

Semantic relationships between content, persons, organizations, events and places are defined and curated in the master metadata catalogue. Topics and sentiments are extracted (where possible) from the content, its context and related objects.

Recent catalogues support the ability to publish and search collections of descriptive entities (described by a list of generic metadata) for data, content and related information objects. Metadata in catalogues represent resource characteristics that can be indexed, queried and displayed by both humans and machine. Enriched catalogue metadata are needed to support the discovery and notification of information within an information community.

SMESE includes an automated approach for semantic metadata enrichment that allows users to perform interest-based semantic search or discovery more efficiently. To summarize, SMESE makes the following contributions:

A. Architecture, prototype and analysis of SMESE – Semantic Metadata Enrichment Software Ecosystem.
(See Fig. 3 Detailed of the ecosystem; Appendix A shows a more readable version).

This new semantic ecosystem SMESE has the ability to harvest and enrich bibliographic records externally (from the web) and internally (from text data). The main components of the ecosystem are (see Fig. 3 and Appendix A shows a readable version):

1. Metadata initiatives & concordance rules
2. Harvesting web metadata & data
3. Harvesting authority metadata & data
4. Rule-based semantic metadata external enrichments
5. Rule-based semantic metadata internal enrichments
6. Semantic metadata external & internal enrichment synchronization
7. User interest-based gateway
8. Semantic master catalogue

Fig.3. Detailed Semantic Enriched Metadata Software Ecosystem [34].

B. Topic detection/generation - A prototype was developed to automate the generation of topics from the text of a document using our algorithm SATD (Semantic Annotation-based Topic Detection). In this research prototype, the following issues were investigated:

1. Semantic annotations can improve the processing time and comprehension of the document.
2. Extending topic model into account co-occurrence to combine semantic relations and co-occurrence relations to complement each other.
3. Since latent co-occurrence relations between two terms cannot be measured in an isolated term-term view, the context of the term must be taken into account.
4. Use of machine learning techniques to allow the SMESE ecosystem to be able to find a new topic itself.

C. Sentiment Analysis - The prototype developed has the following characteristics:

1. Traditional sentiment analysis methods mainly use terms and their frequency, parts of speech, rules of opinion and sentiment shifters; SMESE use
semantic information to perform his analysis.

2. The collection of documents and paragraphs are taken into account. In terms of granularity, most of the existing approaches are sentence-based.

3. In SMESE prototypes, the surrounding context of the sentence is included. The traditional approaches do not take into account the surrounding context of the sentence which may cause some misunderstanding with discovery of sentiment.

The prototype makes use of the proposed algorithm SSEA (Semantic Sentiment and Emotion Analysis). This algorithm fulfills all the attributes of Table 1.

The SMESE extends the SECO characteristics presented in [20] from number 10 to 12 [34]. See Table 1 SECO characteristics versus SMESE characteristics.

<table>
<thead>
<tr>
<th>Number</th>
<th>Model</th>
<th>Characteristics</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>SECO</td>
<td>Internal and external developers</td>
</tr>
<tr>
<td>2</td>
<td>SECO</td>
<td>Evaluative common technological platform</td>
</tr>
<tr>
<td>3</td>
<td>SECO</td>
<td>Controlled central part</td>
</tr>
<tr>
<td>4</td>
<td>SECO</td>
<td>Enable outside contributions and extensions</td>
</tr>
<tr>
<td>5</td>
<td>SECO</td>
<td>Variability-enabled architecture</td>
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<td>6</td>
<td>SECO</td>
<td>Shared core assets</td>
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<td>SECO</td>
<td>Automated and tool-supported product derivation</td>
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<td>8</td>
<td>SECO</td>
<td>Outside contributions included in the main platform</td>
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<td>9</td>
<td>SECO</td>
<td>Social network and IoT integration</td>
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<tr>
<td>10</td>
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<td>Semantic Metadata Internal Enrichments</td>
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<td>11</td>
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<td>Semantic Metadata External Enrichments</td>
</tr>
<tr>
<td>12</td>
<td>SMESE</td>
<td>User Interest Affinity Model</td>
</tr>
</tbody>
</table>

IV. SUBSYSTEMS WITHIN THE SMESE ARCHITECTURE

The following sub-sections present in more detail the eight subsystems designed for the prototype of the SMESE architecture.

A. Metadata initiatives & concordance rules

This sub-section presents the details of the Metadata initiatives & concordance rules, specifically the semantic metadata meta-catalogue as shown in Fig. 3.

Metadata is a structured information that describes, explains, locates, accesses, retrieves, uses, or manages an information resource of any kind. Metadata refers to data about data. Some use metadata to refer to machine understandable information, while others employ it only for records that describe electronic resources. In the library ecosystem, metadata is commonly used for any formal scheme of resource description, applicable to any type of object, digital or non-digital. Many metadata schemes exist to describe various types of textual and non-textual objects including published books, electronic documents, archival documents, art objects, educational and training materials, scientific datasets and, obviously, the web.

Actually there is no common meta-model that allows the creation of universal, understandable and readable meta-model, that would describe all entities used in all the libraries.

The most popular metadata models are:

1. Dublin Core (DC): primarily designed to provide a simple resource description format for networked resources.

2. UNIMARC: consists of data formulated by highly controlled cataloguing codes.

3. MARC21: is both flexible and extensible and allows users to work with data in ways specific to individual library needs.

4. RDF/RDA: mainly in Europe, it includes FRBR capability.

5. BIBFRAME: mainly in North America, it includes FRBR capability.

There is no known mapping model among these that would make them interoperable. The overall challenge is to prototype: (1) a meta model of partial international standardization of entities, (2) a model of partial metadata mapping ontology and user interest affinity model.

In addition, organizations create digital collections and generate metadata in repository silos. In general, such metadata does not:

1. Connect the digitized items to their analogue sources.

2. Connect names to authority records (persons, organizations, places, etc.) nor subject descriptions to controlled vocabularies.

3. Connect to related online items accessible elsewhere.

Aggregators harvest this metadata that, in the process, generally becomes inaccurate. Indeed, aggregators usually ignore idiosyncratic use of metadata schemas and enforce the use of designated metadata fields.
Connecting data across silos would help improve the ability of users to browse and navigate related entities without having to do multiple searches in multiple portals from different catalogues. The proposed model defines crosswalks that create pathways to different sources; each pathway checks the structure of the metadata source and then performs data harvesting. Fig. 4 shows the semantic metadata model that SMESE propose to address these issues.

In SMESE the proposed metadata are classified into six different categories:

1. Descriptive metadata: describes and identifies information resources at the local (system) level to enable searching and retrieving at the web-level, and to enable users to discover resources. Such metadata includes unique identifiers, physical attributes (media, dimensions, conditions) and bibliographic attributes (title, author/creator, language, keywords).

2. Structural metadata: facilitates navigation and presentation of electronic resources and provides information about the internal structure of resources (including page, section, chapter numbering, indexes, and table of contents) in order to describe relationships among metadata and entities.

3. Administrative metadata: facilitates both short-term and long-term management and processing of digital collections and includes technical data on creation and quality control, rights management, access control and usage requirements.

4. Dimension metadata: is a new classification that aim to increase user satisfaction, in terms of expected interests and emotions. Dimension metadata regroups all metadata about space, time, emotions and interests. Another example: emotions may suggest specific content to a particular user at a specific time and place. Furthermore, the source identifies the provenance and the rights relative to the creation of the metadata.

5. Longevity metadata: is a new classification that aim to manage the rights related to the content (entity).

6. Identification metadata: is a new classification that aim to manage the type of form or support of the media that contains the content (entity).

Semantic searches over documents and other content types needs to use semantic metadata enrichment (SME) to find information based not just on the presence of words, but also on their meaning. LOD based semantic annotation methods are good candidates to enrich the content with disambiguated domain terms and entities (e.g. events, emotions, interests, locations, organizations, persons), described through Unique Resource Identifiers (URIs) [36]. In addition, International Standard Names Identifier (ISNI) is proposed by National Libraries to organize and catalogue the semantic metadata relationships, see Fig. 5 adapted from the source [41] where the symbol with three blue dots represents a semantic repository using triplets. The BNF is identifying workflows with publishers to provide them with ISNIs for new authors. ISNI represents the opportunity to help to enrich an author’s metadata and the quality of the authority files. ISNI Semantic relationships allow to connect together many sources of information such as:

1. Wikipedia,
2. Wikidata,
3. Union List of Artist Names,
4. IdRef,
5. Data.bnf.fr,
6. BNF Catalog,
7. SNAC,
8. AGORHA,
9. VIAF,
10. Data.banq.ca.

Fig. 5 shows also the introduction of ISNI semantic relationships into the semantic metadata meta-catalogue of the SMESE prototype.

The original contents should be enriched with relevant knowledge from the respective LOD resources. This is needed to answer queries that require common-sense knowledge, which is often not present in the original content. For example: following semantic enrichment, a semantic search for events that provide specific emotions (e.g., happiness, joy, etc.) in Montreal according to
individual interests this weekend would provide relevant metadata about events in Montreal, even though not explicitly mentioned in the original content metadata.

The semantic annotation process of SMESE creates relationships between semantic models, such as ontologies and persons. It may be characterized as the semantic enrichment of unstructured and semi-structured contents with new knowledge and linking these to relevant domain ontologies/knowledge bases. This requires the usage of ISNI, or other authority files or other techniques.

These processes extract, analyze and catalogue metadata for topic and sentiments involved in the SMESE ecosystem. As of today, 5 million records (entity) have been harvested over a potential target of close to 500 million, see Table 2 for an overview of the detail about harvested metadata and data (p.e. papers and events) in the prototype. For each content type many metadata and data have been extracted and enriched. These enrichment processes are based on information retrieval and knowledge extraction approaches. The text is analyzed by means of extensions of text mining algorithms such as latent Dirichlet allocation (LDA), latent semantic analysis (LSA), support vector machine (SVM) and k-Means.

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Status: f: finished and h: harvesting

SMEESE is not specific to one software product but can be applied to many products dynamically. In addition, it includes a semantic metadata enrichment (SME) process to improve the quality of search and discovery engines.

The proposed SMESE framework uses an SPLE architecture that is a combination of FORM and COPA to catalogue semantically different contents.

SMEESE also proposes a decision support process called SPL-DSP. It supports the activation and deactivation of software features related to metadata and takes into account automatic runtime reconfiguration according to different scenarios. To take context variability into account in modeling context-aware properties, SPL-DSP makes use of an autonomous process that exploits context information to adapt software behavior using a generic metadata model.

When the user chooses preferences in terms of system behavior, the semantic weight of each feature is computed based on the software feature configuration model (FCM). FCM represents the semantic relationship between features where each feature is active or not. In addition, FCM defines the rules that control the activation status of each feature according to its links with other features. For example, a rule may be: feature Fi should never be activated when Fi-1 is activated. Based on this rule, the FCM automatically activates or deactivates the feature.

The rules are also used to predict the behavior of the application based on the activation status of features according to users’ selections. Note that individual users have their own weight per feature, defined on the basis of that user’s use of the feature. This weight quantifies the importance of the feature for the user.

B. Harvesting of web metadata & data

The harvesting of web metadata & data sources such as:

1. Semantic digital resources
2. Digital resources
3. Portal/websites events
4. Social networks & events
5. Enrichment repositories
6. Discovery repositories

The integration of these sources in SMESE allows users to aggregate and enrich metadata.
C. Harvesting authority metadata & data

This sub-section presents the details of the Harvesting of Authority Metadata & Data are presented in Fig. 6.

The integration of these authority sources in SMESE allows users to build an integrated authorities knowledge base.

D. Rule-based semantic metadata external enrichments engine

This sub-section presents the details of the rule-based semantic metadata external enrichment engine included in SMESE.

Semantic searches over documents and other content types needs to use semantic metadata enrichment (SME) to find information based not just on the presence of words, but also on their meaning and context. The rule-based semantic metadata external enrichment engine consists of:

1. Rule-based semantic metadata external enrichments.
2. Multilingual normalization.
3. Rule-based data conversion.
4. Harvesting metadata & data.

Semantic annotation methods are good candidates to enrich the content with disambiguated domain terms and entities (e.g. events, sentiments, interests, locations, organizations and persons), described through Unique Resource Identifiers (URIs) [36]. In addition, the original contents should be enriched with relevant knowledge from the respective linked open data resources (e.g. that Barack Obama is an American politician or Justin Trudeau is a Canadian politician). This is needed to answer queries that require common-sense knowledge, which is often not present in the original content. For example: following semantic enrichment, a semantic search for events that provides specific emotions (e.g., happiness, joy) in New York (or another city) according to individual interests this weekend would indeed provide relevant metadata about events in New York (or another city), even though not explicitly mentioned in the original content metadata. Furthermore, the linguistic aspect (context) of the knowledge is critical to analyse the metadata and corresponding data or content.

The semantic annotation process of SMESE creates relationships between semantic models, such as ontologies and persons. It may be characterized as the semantic enrichment of unstructured and semi-structured contents with new knowledge and linking these to relevant domain ontologies/knowledge bases. It typically requires annotating a potentially ambiguous entity mention with the canonical identifier of the correct unique entity. The benefit of social semantic enrichment is that by surfacing annotated terms derived from the full-text content, concepts buried within the body of the paper/report can be highlighted. Also, the addition of terms affects the relevance ranking in full-text searches. Moreover, users can be more specific by limiting the search criteria to the subject or interest or emotion metadata (e.g. through a faceted search).

E. Rule-based semantic metadata internal enrichments engine

This sub-section presents the details of the rule-based semantic metadata internal enrichment engine. This sub-system includes:

1. A rule-based semantic metadata internal enrichment engine.
2. A topic, sentiment/emotion, abstract analysis and an automatic literature review.

These processes extract, analyze and catalogue metadata for topics and sentiments involved in the SMESE ecosystem. These enrichment processes are based on information retrieval and knowledge extraction approaches. The text is analyzed making use of extension of text mining algorithms such as latent Dirichlet allocation, latent semantic analysis, support vector machine and k-Means. The different phases of the enrichment process by sentiments and emotions are:

1. Sentiment and emotion lexicon generation phase.
2. Sentiment and emotion discovery phase.
3. Sentiment and emotion refining phase.

One of the contributions of the SMESE is that it is not specific to one software product but can be applied to many products dynamically. In addition, it includes two semantic metadata enrichment (SME) processes to improve the quality of search and discovery engines; the external process who analyses the context of the data while harvesting and the internal process who analyses the content of the data.

F. Semantic metadata external & internal enrichments synchronization engine

This sub-section presents the semantic metadata external & internal enrichment synchronization engine which represents which processes to synchronize and which enrichments to push outside the ecosystem. Mainly this engine has the objective to find out the new content and context from the last harvesting.

G. User interest-based gateway

This sub-section presents the user interest-based gateway that represents the person (mobile or stationary) who interacts with the SMESE ecosystem. This engine use the metadata created by SMESE to give better results or recommendation to the users.
contributors are categorized into five groups:

1. Interest-based gateway
2. Semantic Search Engine
3. Discovery
4. Notifications
5. Metadata source selection.

H. Semantic master catalogue

This semantic master catalogue (SMC) represents the knowledge base of the SMESE ecosystem based on his evolving meta model of metadata. The SMC aggregates all triplets and their relationships created by the engines of SMESE. SMC includes also all the thesaurii and ontologies for a specific domain of interest.

V. AN IMPLEMENTATION OF SMESE FOR DIGITAL ECOSYSTEMS

The proposed SMESE architecture has been implemented for some digital ecosystems. The SMESE prototypes implement partially its metadata model and framework. The catalogue contains more than 2 million items, with 18 entities and 132 defined metadata. One of the prototype identifies 1453 metadata and defines a semantic classification.

First, we defined a list of entities, called Meta Entity, which introduced 193 items. These items represent all library materials. The structure of the model allows addition of new entities as may be required. The domain may be ‘user’ as response value for a metadata. In this implementation, all instances of the entities of the domain can be the response value: 1341 metadata have been defined.

This classification allows users to search content according to their interests. Fig. 7 shows an illustration of the Metadata model; Appendix B shows a readable version.

The semantic matrix model is defined for each entity based on the meta entity and metadata model. This semantic matrix model allows users to define a metadata matrix for each entity where a metadata matrix denotes the logical subset of metadata of metadata model that describes a given entity. Fig. 8 illustrates an example of a semantic metadata matrix for a specific content; Appendix C presents a readable version. The objective behind the matrix is to allow the reuse of metadata for distinct entities.

After the definition of entities of collections and harvesting of metadata from the dispersed collections, a metadata crosswalk is carried out. This is a process in which relationships among the schema are specified, and a unified schema is developed for the selected collection.

The most frequent issues regarding mapping and crosswalks are: incorrect mappings, misuse of metadata elements, confusion in descriptive metadata and administrative metadata, and lost information. Indeed, due to the varying degrees of depth and complexity, the crosswalks among metadata schemas may not necessarily be equally interchangeable. To solve the issue of varying degrees of depth, we developed atomic metadata: these metadata allow description of the most elementary aspects of an entity. It then becomes easy to map all metadata from any schema.

This OWL file from the ontology is used by a crosswalk to automatically assign metadata value that are harvested from distinct sources.

A total of 94,015,090 metadata records were collected from these different sources:

1. From Discogs (www.discogs.com) for music, we collected 7,983,288 entities: 2,621,435 music releases, 4,466,660 artists and 895,193 labels.
2. From ResearchGate (www.researchgate.net) for academic papers, we collected 86,031,802 entities: 77,031,802 publications and more than 9,000,000 researchers.
3. From academia (www.academia.edu) for academic papers, we collected 143,277 entities: 135,101 publications and more than 8,175 researchers.
4. From TV hebdos (www.tvhebdos.com) for TV channel programs, we collected 268,147,499 entities: 385 TV channel and 268,147,114 TV programs.
5. From OpenDOAR (www.opendoar.org) for scientific contents, we collected 235,828,824 entities: 96,265,327 thesis and 139,563,497 publications.

SMEESE now contains more than 4.3 billion triplets and is growing.

VI. SUMMARY AND FUTURE WORK

In this paper, we proposed a design and implementation of SMESE, a semantic enriched metadata software ecosystem including a user interest affinity
model. The SMESE prototype, integrates data and metadata enrichment to support internal and external metadata enrichments.

SMESE also includes a decision support process. It supports the activation and deactivation of software features related to metadata. To take context variability into account in modeling context-aware properties, SMESE makes use of an autonomous process that exploits context information to adapt software behavior using a generic metadata model. When the user chooses preferences in terms of system behavior, the semantic weight of each feature is computed based on the software feature configuration model. Individual users have their own weight per feature, defined on the basis of that user’s use of the feature. This weight quantifies the importance of the feature for the user according to their interests.

We also presented our implementation of SMESE including the semantic metadata model. The ontology mapping model was then implemented to make the models interoperable with existing metadata models.

This paper proposed a semantic metadata enrichments software ecosystem to support multi-platform metadata driven applications. SMESE integrates data and metadata based on mapping ontologies in order to enrich them and create a semantic master metadata catalogue. SMESE prototype represents more than 400 million relationships (triplets).

The major contributions of this paper are as follows:

1. Definition of a metadata-based software ecosystem:
   a. Enhancing the SECO characteristics from 9 to 12.
   b. The use of a LOD-based semantic enrichment model for semantic annotation processes.
   c. A repository of 43 thesauri included in RAMEAU for semantical contextualization of concepts.
   d. An extended latent Dirichlet allocation algorithm for topic analysis.

2. Prototype of SMESE ecosystem for harvesting data and metadata and generating semantic metadata enrichments.
3. Prototype of a user interest affinity model.
4. The design and implementation of an SMESE prototype for different standards in digital ecosystems.

Future work related to SMESE ecosystem will include:

1. Some enhancements to be able to enrich metadata semantically, including evolving user interest.
2. Further evaluations of the affinity model with different prototype and datasets.

Exploring text summarization and automatic literature review as metadata enrichments. The semantic annotations could be used to enrich metadata and provide further data to improve the user interest affinity model.

**APPENDIX A: FIG. 3. - SMESE FRAMEWORK: SEMANTIC ENRICHED METADATA SOFTWARE ECOSYSTEM**

![SMESE V3 - Semantic Metadata Enrichments Software Ecosystem](image)
APPENDIX B: FIG. 7. - SMESE METADATA MODEL

APPENDIX C: FIG. 8. - EXAMPLE OF A SMESE SEMANTIC MATRIX MODEL

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Renowned entrepreneur in the field of information technology, Ronald Brisebois has held management positions in various top-level firms (Caisses populaires Desjardins). In 1991, he was a professor at the University of Sherbrooke; in 1992, he founded his first company, Cognicase Inc. quickly became one of the largest players in the information technology field in Canada. In 2003, Ronald created Mondo/Stellar, one of the leading providers of integrated solutions for public libraries, academic institutions, specialized and consortia systems worldwide.

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