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# Technology Forecasting: A Case Study of Software Technology Product Families

# Amol C. Adamuthe, Abhaysinh V. Surve

Rajarambapu Institute of Technology, Sangli, MS, India E-mail: amol.admuthe@gmail.com

## Gopakumaran T. Thampi

Dept. of IT, TSEC, Bandra, Mumbai, MS, India E-mail: gtthampi@yahoo.com

Abstract—With increasing use of computers, information and communication technologies, some software technologies products become part of everyday life. Many reports shows that use of desktop and mobile operating systems, search engines, web browsers, web servers and programming languages are increasing rapidly. This paper focuses on forecasting growth pattern of selected software technology product families using market share as indicator. Results of four growth curve methods namely Logistic, Gompertz, Log Logistic and Mono-Molecular are compared using MAD and RMSE error measures. For the period under consideration, majority software product families follow increasing / decreasing growth pattern. Results indicate that industry of respective technology product remain dominated by few providers for year 2025. Monopoly or oligopoly market structure will lead to long increasing period for the top providers.

*Index Terms*—Software technology products, Product life cycle, Growth curves, Market structure.

# I. INTRODUCTION

Technologies have a significant impact on all aspects of life. The global society and economy is undergoing a fundamental transformation because of advances in technologies. Today's marketplace is highly influenced by transformational technological advances, globalization and increased use of software technologies. Today's organizations are facing their toughest competition ever and organizations should strive to retain customers by outperforming their competitors. Software technology product companies are also facing this problem. Companies continuously need to improve their software products in order to cope with changing technology need by market pull and stay competitive with adapting change in technologies.

Products and technologies undergo constant change and improvement. Technological change is both a threat and an opportunity to enterprise and country. Every product / technology is subjected to life cycle staring from introduction to decline. Investigation of life cycle will help enterprises, customers and country for taking

decision about research policies, operational activities, investment plans etc. Product life cycle is a tool to help organization to outperform the competition. In literature the PLC concept investigated to different application areas such as consumer deliverables, pharmaceutical products, technology products, industrial products etc. The most common product life cycle pattern is the classical, bell-shaped curve, but it is not the sole shape.

Technology forecasting (TF) predicts technological trends such as the direction and the rate of technological development. The primary function of forecasting is to predict the future using data we have in hand. More than 100 methods of technology forecasting are developed and applied by researchers. Growth analysis is highly quantitative and requires numerical data and uses S-shaped curves. In literature, growth curves are often used for modeling product lifecycle. Growth curves (the first derivative of the product lifecycle curve) are widely used in technology forecasting [1].

This paper focuses on forecasting life cycle of selected software technology product families using growth curve methods. In this paper, we have focused on different software technology families viz., desktop and mobile operating systems, search engines, web browsers, web servers and programming languages. The software products families shows continuous release incremental products. The indicator used for forecasting is the market share, expressed in percentage. Four methods of growth curves are experimented namely Logistic (Pearl Reed), Gompertz, Log logistic and Mono-Molecular. The secondary objective is to identify the market structure of the selected software technology product families.

The rest of the paper is organized as follows: Section 2 is about methodology which discusses product life cycle, growth curve methods and market structures. In Section 3, related work of software technology forecasting is described. Section 4 is about results and discussion. Finally, the conclusions of our study are outlined in Section 5.

#### II. METHODOLOGY

This section introduces the methodology used for

forecasting software technology products.

- a) Estimate the parameters of growth curve. The equation of the growth curve is transformed into a linear function using natural logarithms. The parameters of linear model are then estimated using simple linear regression.
- b) Find best fit growth model. Mean absolute deviation (MAD) and root mean square error (RMSE) are used to calculate the fitting of methods.

$$MAE = \frac{\sum_{t=1}^{N} |E_t|}{N} \tag{1}$$

$$MAPE = \frac{\sum_{t=1}^{N} |\frac{E_t}{Y_t}|}{N}$$
 (2)

- c) Project the historical data using best fitted growth curve method.
- d) Identify the market structure of the industry based on the concepts of market structure.

# Limitations of methodology:

Unpredictable events such as release of incremental version of technology product, new alternative for the product etc are beyond the scope of this study.

## A. Product Life Cycle

The Product life-cycle (PLC) concept was first introduced by Joel Dean in 1950. It is product's sales or profits over its lifetime. Majority of the authors stated that product life cycle can be divided into four stages namely introduction, growth, maturity and decline. According to Kotler, it involves five distinct stages namely product development, introduction, growth, maturity and decline [2].

- Introduction: In this stage product gets launched into the market. Sales are slow as the product is not yet known. Emphasis is on advertising and distribution.
- Growth: This stage shows growing market acceptance and increasing profits. Competitors begin to enter the marketplace. The business concentrates on optimizing product availability.
- Maturity: The rate of sales growth slows down as the product has been widely distributed and sold.
   The company now focuses on creating brand extensions and promotion offers to boost sales. New product research is critical to ensure future sales.
- Decline: Sales slow down dramatically and profits fall off. The product may be dropped to make way for new products and the cycle recommences.

The theoretical rationale behind the PLC concept emanates from the theory of diffusion and adoption of innovations [3]. Different 12 types of PLC patterns are discovered by investigators [3].

#### B. Growth Curves

Growth curves are used to forecast how and when a technology will reach its upper limit. Growth pattern of various technologies in a particular industry help to understand the industry characteristics and analyze the technology innovation process. It is applied to a variety of fields including technology, physics, biology, social science and economics. Growth curves are used for forecasting the mobile user growth [4], diffusion of Mobile Telephony [5, 6], wireless phone diffusion [7], trend in DRAM industry [8] etc.

Growth analysis is highly quantitative and requires numerical data and uses S-shaped curves. The S-curve is emerged as a mathematical model. There is very rapid growth in the number of growth curve methods for examining the development and substitution of technologies. Four growth curve models from literature are described below.

 Logistic (Pearl curve) - In this model, growth is slow in the early stage of adoption and becomes faster as product demand approaches the saturation level. It is therefore appropriate to use the logistic model to predict process of technology diffusion.

$$y_t = \frac{L}{1 + a_e^{-bt}} \tag{3}$$

 Gompertz - The Gompertz curve is similar to the logistic curve, but its point of inflection is not symmetrical and also it does not plot a straight line on a semi log graph. These curves are used to represent technologies where the growth in the initial stage is faster than in the logistic curve.

$$y_t = Le^{-ae^{-bt}} \tag{4}$$

 Mono-Molecular- This model describes the progress of a growth situation in which it is believed that the rate of growth at any time is proportional to the resources yet to be achieved. The Mono-Molecular model has no inflection point. Mono-Molecular model is also called as Brody equation or Mitscherlich model.

$$y(t) = L(1 - a\exp(-bt))$$
(5)

 Log-logistic- The log-logistic equation was originally proposed by Cole and his colleagues in 1993 to describe the nonlinear thermal inactivation of micro-organisms and later was modified by Chen and Hoover in 2003 to avoid the direct use of different initial numbers and to reduce the number of parameters in the equation from four to three.

$$y(t) = \frac{L}{1 + a \exp(-b * \log(t))}$$
(6)

#### C. Market Structure

Market structure refers to the nature and degree of competition in the market for goods and services. There are 4 basic market structures: pure competition, monopolistic competition, oligopoly, and pure monopoly [9, 10, 11]. Last three structures are often referred to as imperfect competition structure. This section discuss general concept of market structure from literature.

- Pure competition: As there are large numbers of firms producing product, one supplier cannot change the market price. Market prices are determined by consumer demand. The number of buyers and sellers are independent and large in number. The products are homogeneous. The best examples of a purely competitive market are agricultural products.
- Monopolistic competition: Suppliers try to achieve some price advantages by differentiating their products from other similar products. Most consumer goods, such as health and beauty aids, fall into this category.
- Oligopoly: Market is dominated by a few suppliers.
  Limits the number of firms that can enter into the
  market. An industry that has a relatively small
  number of firms that dominate the market is called a
  concentrated industry. Oligopolies are concentrated
  industries. Duopoly is a special case of an oligopoly
  with two firms. Oligopolies exist in many forms.
- Monopoly / Pure monopoly: There is only one supplier who has significant market power and determines the price of its product. A pure monopoly faces little competition because of high barriers to entry, such as high initial costs, or because the company has acquired significant market influence through network effects, for instance.

Table 1. Characteristics of Market Structure.

Charac teristic	Perfect compet	Monopolisti c	Oligopoly	Monopoly
	ition	competition		
Number	Many	Many	Few	One with
of firms			dominant	pure
			firms.	monopol.
Type of	Homog	Differentiate	Differenti	Unique /
product	eneous	d	ated	Limited.
				No close
				substitute.
Size of	Relative	Relatively	Average /	Large
firm	ly small	small	Large	
Market	Small	Small	Average /	Highest
share			High	
Barriers	None	Low	High	High
to entry				
Price	Nil	Low	High	High
setting				
power				

Concentration ratios provide estimates of the extent to which the largest firms contribute to activity in an industry. They can be derived using variables such as sales (turnover), employment and profits, market shares. The concentration ratio is the percentage of market share held by the largest firms (m) in an industry.

#### III. RELATED WORK

This section describes the related work in software technology forecasting using trend projection methods and causal models.

Paper [12] derived statistical models to analyze the trend and the relationships between different factors that characterize an operating system. According to the study, it is possible to predict if an operating system will succeed or fail. Multivariate multiple regression method is used for modeling the evolution of operating Systems such as Unix, Solaris/Sun OS, BSD, Windows, MS-DOS, MAC OS, Linux, Net Ware, HP UX, GNU Hurd, IBM Aix, Compaq/ DEC VMS, OS/2. In [13], evolution of different operating systems is evaluated. The trends of 15 different operating systems have been investigated. The multivariate regression model is built as per the problem to investigate the operating system popularity. Their results show that Windows, MAC and Linux operating systems will survive the market. Windows will lead the market followed by MAC. Linux will grow steadily. Spyridoula Lakka et al. [14] presented the results of desktop/laptop operating systems market evolution using the concepts of population dynamics and organizational ecology. Estimation and forecasting is done by Lotka-Volterra model whose parameters are estimated by using genetic algorithms. This paper analyzes the evolutionary and competitive dynamics of the three leading players of the market, namely the OSS Linux, the partly-OSS MAC OSX and the proprietary Windows operating systems. Market share of operating systems expressed in percentages is used as indicator for evaluation. Data is extracted from W3Schools' log-files, during the period from 2003 to the second quarter of 2010.

In [15], the evolution of different Software products such as Programming languages, operating systems, web browsers and web servers is evaluated using concept of entropy. The entropy function which is widely used in thermodynamics and information theory is used and applied in software market share analysis. The results states that entropy in market share analysis can be used to represent the market diversity. The case studies on the market share of programming languages, operating systems, web browsers, and web servers showed that in general, these software markets are becoming more and more diverse.

Paper [16] presented quantitative model of the evolution of software technology trends for different families of software products such as programming languages, operating systems, middleware systems and database management systems. Authors proposed regression model for predicting trend. The data is collected from the web based survey, books, technical papers, journals, and other documents.

Yaofei Chen et al. [17] presented results of multivariate regression model for predicting

programming language trends. As a case study authors considered 17 high level programming languages such as Ada, Algol, APL, Basic, C, C++, Cobol, Eiffel, Fortran, Java, Lisp, ML, Modula, Pascal, Prolog, Scheme and Smalltalk. Their result shows that, Java will be the only language that's still increasing in popularity. C# is new in market and will affect the Java's future popularity.

#### IV. RESULTS AMD DISUCUSSION

This section presents results of forecasting of different software technology product families viz., desktop and mobile operating systems, search engines, web browsers, web servers and programming languages.

Four growth curve methods namely Logistic, Gompertz, Log Logistic and Mono-Molecular growth curve methods are used for forecasting. First assumption behind growth curves is that the upper limit of the technology is known. The choice of upper limit is independent of the choice of growth curve. It is difficult to find the upper limit for any technology product. Upper limits taken in this paper are sufficiently higher values than the values reported in historical data.

## A. Desktop Operating Systems

Out of hundreds of operating systems developed, only few are very successful. Two operating systems initially dominated the personal computer and workstation: Microsoft's MS-DOS and UNIX. Later on there is a series of Windows based and UNIX based operating systems [13].

For Desktop Operating Systems, the data is extracted from W3Schools' log-files, over an eleven year period and on a yearly basis, spanning from 2003 to 2013 [18]. Figure 1 shows the forecasted results for operating systems technologies.

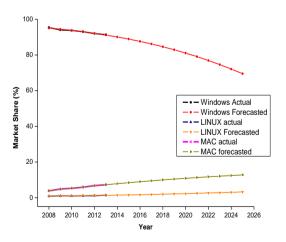


Fig.1. Forecasted Results for Operating Systems Technologies.

Microsoft Windows Operating System has captured more than 90% of the market share but it seems to be slightly declining in coming future. MAC Operating Systems are growing rapidly in market being second in usage market share. The Linux Operating system is growing slowly than MAC OS in market even it came

before MAC OS.

The results obtained are similar to [12] [14]. In [14], authors forecasted market evolution of operating systems by applying the Lotka–Volterra model. The conclusions are as follows,

- Windows will remain the leader in the market with an 81% market share. But its shares are reduced.
- Mac OSX is expected to reach a 12% market share.
- Linux has a low growth rate, yet it is not pushed out of the market. Despite the fact that competition is hard for Linux, its market share increases reaching a 7% and co-exists with the two other systems.

All of the three data sources agree that Microsoft Windows family is the dominant operating system with a market share of about 90%. According market models, operating systems market follows pure monopoly in market structure.

Microsoft has adopted incremental product development model. Table 2 shows error measures of Windows operating systems products.

Figure 2 shows the forecasted results on market share for Windows operating systems products using best fitted growth curve method.

Microsoft ended support for Windows 98 and Windows ME from July 11, 2006. Windows 2000 is unsupported from July 13, 2010. Windows NT is a family of operating systems produced by Microsoft, the first version of which was released in July 1993. Figure 2 shows that these Windows operating systems product will be completely out of market in next three years. The quantitative forecasting with growth curve shows that Windows XP will remain in the market till 2026. But as Microsoft declared of end of support for Windows XP by April 8, 2014 [19]. Probably it will vanish earlier than 2026. Windows Vista shows very short product life cycle. Windows 7 and Windows 8 is gaining popularity in the global market. All the Windows operating systems products are not very successful. Windows 98 and Windows XP are comparatively has long life cycle than Windows 2000, Windows ME and Windows Vista.

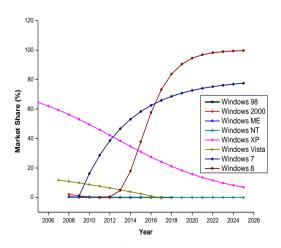


Fig.2. Forecasted Results for Windows Operating Systems Products Using Best Fitted Growth Curve Method.

For all the operating systems products, dataset from the introduction of the operating systems is not available. So it is difficult to see the life cycle of all the operating systems. Figure 2 shows that Windows 7 and Windows 8 are following technology life cycle S curve. Best fitted growth curve methods to Windows 7 and Windows 8 are Mono molecular and Gompertz respectively.

MAC OS X 10.4, MAC OS X 10.5, MAC OS X 10.6 released on April 2005, October 2007 and August 2009 respectively. MAC OS X 10.4 and MAC OS X 10.5 are currently unsupported. MAC OS X 10.8 Mountain Lion is the ninth major release of MAC OS X released on July 25, 2012.

Table 2. Performance measure for growth curves for Windows Operating Systems.

Windows OS Versions	Upper limit	Gompertz		Logistic		Log logistic		Mono-Molecular	
windows OS versions	(L) in %	MAE	RMSE	MAE	RMSE	MAE	RMSE	MAE	RMSE
	80	13.82	17.14	13.91	16.73	16.45	19.75	14.45	18.01
Windows XP	90	14.18	16.95	14.45	17.05	16.91	19.46	14.27	17.38
	100	14.55	17.04	14.73	17.38	17.27	19.50	14.45	17.23
Windows Vista	20	3.14	4.83	3.29	4.96	3.86	5.27	3.29	4.92
	30	3.29	4.92	3.29	5.12	4.00	5.40	3.14	4.81
	80	3.40	3.87	5.80	7.27	2.40	3.61	0.80	1.43
Windows 7	90	3.40	4.37	6.40	8.06	2.80	4.23	0.80	1.50
	100	3.80	4.77	7.00	8.72	3.20	4.74	0.80	1.59
Windows 8	80	0.00	0.26	0.00	0.40	0.00	0.46	0.33	1.09
	90	0.00	0.25	0.00	0.41	0.00	0.46	0.33	1.08
	100	0.00	0.24	0.00	0.41	0.00	0.46	0.33	1.08

Bold indicates best fitted values.

Table 3. Performance measure for growth curves for Mobile and Laptop Operating Systems.

Mobile & Tablet OS	Upper limit	Gon	Gompertz		Logistic		Log logistic		Mono-Molecular	
	(L) in %	MAE	RMSE	MAE	RMSE	MAE	RMSE	MAE	RMSE	
	50	0.20	0.75	1.00	1.90	0.20	0.65	0.60	1.51	
Android	60	0.40	1.00	1.20	2.27	0.20	0.57	0.40	1.27	
	70	0.60	1.18	1.60	2.54	0.00	0.57	0.40	1.14	
	10	0.33	0.89	0.50	1.00	0.33	0.89	0.33	0.83	
Blackberry	20	0.33	0.93	0.50	1.03	0.33	0.93	0.50	0.84	
	30	0.33	0.94	0.50	1.04	0.33	0.95	0.50	0.84	
	80	8.67	10.74	8.67	10.62	8.83	10.66	8.67	10.92	
iOS	90	8.50	10.58	8.50	10.52	8.83	10.52	8.67	10.69	
	100	8.50	10.53	8.33	10.50	8.83	10.49	8.83	10.61	
Java ME	40	2.60	3.03	1.60	2.53	2.40	3.63	3.60	4.59	
Java ME	50	2.20	2.84	2.00	2.93	3.40	4.70	2.80	3.54	
Symbian	20	2.50	3.95	2.83	4.11	3.33	4.71	2.50	3.97	
	30	2.67	4.08	3.00	4.32	3.67	4.93	2.50	3.93	
Othor	30	3.50	4.89	2.67	4.44	1.50	2.12	6.83	8.02	
Other	40	3.17	4.77	2.83	4.90	1.17	2.17	5.83	6.61	

Bold indicates best fitted values.

Figure 3 shows the forecasted results on market share for MAC operating systems products. It shows that MAC OSX 10.4 and 10.5 will be completely out of market up till 2017. MAC OSX 10.6 and 10.7 shows linear upward trend. MAC OSX 10.8 follows technology life cycle S curve.

# B. Mobile and Laptop Operating Systems

For Mobile and Laptop Operating Systems, the data were extracted from NetMarketShares log-files, over a six year period and on a yearly basis, spanning from 2008 to 2013 [20].

Figure 4 shows the forecasted results on market share for mobile and laptop operating systems using best fitted growth curve method.

Except iOS and Android remaining products are in decline phase. Market share of iOS is more than 50% and shows very slow linear growth. Android is following technology life cycle S curve with best flitted model Log Logistic. Near to 2025, Android will capture more market share than it's competitors.

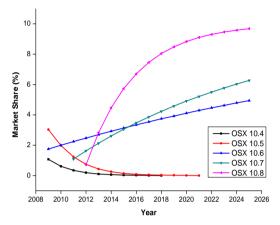


Fig.3. Forecasted Results on Market Share for MAC Operating Systems

Products

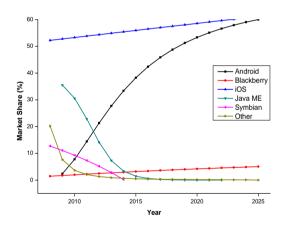


Fig.4. Forecasted Results for Mobile and Laptop Operating Systems using Best Fitted Growth Curve Method.

In the year 2009, iOS and android covered major share of mobile and laptop operating systems market. In the year 2013, concentration ratio of iOS and android is 84.78%. But it is not in duopoly market structure. A duopoly is defined as a market in which the greatest part of the market share is held by two companies. But in this case there are two companies with uneven market shares. The market structure can be defined as oligopoly. The forecasted results shows that after year 2020, the market share of iOS and Android will be very close and concentration ratio will be more than 85%. It indicates that after year 2020 market structure will shift form oligopoly to duopoly.

## C. Search Engines

Tom Seymour et al. [21] reported history of search

engines. WebCrawler and Lycos launched in 1994. Soon after, many search engines appeared namely Magellan, Excite, Infoseek, Inktomi, Northern Light, and AltaVista and Yahoo! Ask was a search engine founded in 1996 by Garrett Gruener and David Warthen in Berkeley, California. Around 2000, Google's search engine rose to prominence. Microsoft first launched MSN Search in the fall of 1998. In 2004, Microsoft started its own web crawler. Microsoft's rebranded search engine, Bing, was launched on June 1, 2009. In the People's Republic of China, Baidu held a 61.6% market share for web search in July 2009.

For Search Engines, the data were extracted from MarketShares log-files, over a six year period and on a yearly basis, spanning from 2008 to 2013 [20].

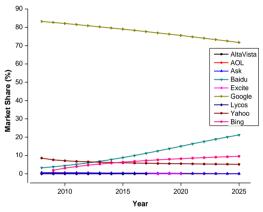


Fig.5. Forecasted Results on Market Share for Search Engines using Best Fitted Growth Curve Method.

The results states that the market share of Google will be declined slowly. AOL, AltaVista, Lycos and Ask web browsers will be out of market in coming years. The market share of Baidu and Bing web browsers will be increased in coming years.

Many search engine companies were caught up in the dot-com bubble, a speculation-driven market boom that peaked in 1999 and ended in 2001. Yahoo! acquired Inktomi in 2002 and Overture (which owned AlltheWeb and AltaVista) in 2003. In a market dominated by Google, in 2009 Yahoo! and Microsoft announced the intention to forge an alliance [21].

Even after big merge and acquisitions, in year 2013 search engine market structure follows monopoly because Google contains 77.46% of market shares which is maximum in total market. According to forecasted results, in the year 2025 market shares of Google and Baidu will be 71.72% and 21.22% respectively. Which indicates that the search engine market shift from monopoly to oligopoly.

#### D. Web Browsers

For Web Browsers, the data were extracted from W3Schools' log-files, over a twelve year period and on a yearly basis, spanning from 2002 to 2013 [18].

Figure 6 shows the forecasted results on market share for web browser using best fitted growth curve method. Mozilla and Netscape navigator will be out of market in

coming years. The results show that the market share of Internet Explorer will be declined very rapidly. The market share of Safari and Opera will be very slowly increased in coming years. Firefox and Chrome shows upward trend. Chrome follows technology life cycle S curve with best fitted growth curve method, Gompertz.

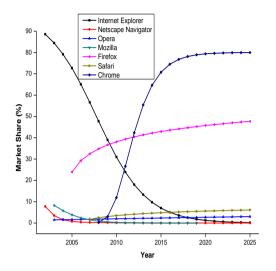


Fig.6. Forecasted Results on Market Share for Web Browsers using Best Fitted Growth Curve Method.

In the year 2002, Internet Explorer was most popular web browsers with more than 88% market share. The market structure was pure monopoly.

In the year 2013, Chrome has 52.32% of market shares which is not enough for monopoly. Concentration ratio of Chrome, Internet Explorer and Firefox is maximum i.e. 92.92%. It indicates that web browser market structure follows oligopoly. Forecasted result shows that in coming year's market share of Chrome and Firefox will dominate the global market. But the search engine market structure will remain in oligopoly as the market share Chrome and Firefox will be uneven.

## E. Web Servers

For Web Server vendors, the data were extracted from Netcrafts' log-files, over a nineteen year period and on a yearly basis, spanning from 1995 to 2013[22].

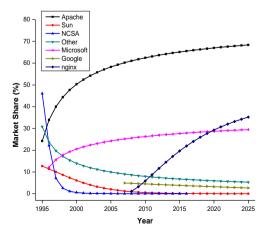


Fig.7. Forecasted Results on Market Share for Web Servers using Best Fitted Growth Curve Method.

Figure 7 shows the forecasted results on market share for web servers using best fitted growth curve method. The results states that the market share of Sun, Google and NCSA web server vendors' will be declined slowly. The market share of Apache, Microsoft and nginx web server vendors' will be increased in coming years.

In the year 1995, NCSA was major player in the market with 46% market share. The market share is reduced to 22% and 7% in next two years. In 1996 onwards there is oligopoly in web server market. In 1996 and 1998 apache, sun and NCSA acquired 69% of market shares. Since 1999to 2012 apache and Microsoft contains oligopoly.

In the year 2013, Apache, Microsoft and nginx contains 86.00% of market shares and their concentration ratio is also high so web server follows oligopoly market model.

## F. Programming Languages

For Programming Languages, the data were extracted from TIOBEs' log-files, over a thirteen year period and on a yearly basis, spanning from year 2001 to year 2013 [23]. The TIOBE Programming Community index is an indicator of the popularity of programming languages.

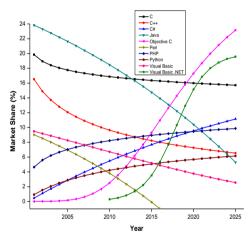


Fig.8. Forecasted Results on Market Share for Top 10 Programming Languages using Best Fitted Growth Curve Method.

Figure 8 shows the forecasted results on market share for top 10 programming languages using best fitted growth curve method. The results states that C, C++, Java, Visual Basic, Java languages will decline their market share slowly. The market share of Objective C, VB.NET, C#, Python, PHP languages will be increased in coming years. Objective C and Visual Basic .NET shows technology S curve with Gompertz curve and Logistic curve respectively. Programming languages namely D, Delphi Object Pascal, F#, JavaScript, Lisp, MATLAB, Pascal, PL SQL, Ruby, Transact SQL are in use but there market share is very small.

The results obtained are different from reported in [17]. The time frame of investigation, indicator and methodology used in this paper is different from [17]. According to actual values of programming language in year 2001 C, C++, Java, Perl, Visual basic had 76.07% of market shares which shows that there was oligopolistic

competition in market. In actual market shares in year 2013 and forecasted market shares upto year 2025

indicates that programming language market follows pure competition.

Table 4. Performance Measure for Growth Curves for Web Browsers

Web Browsers	Upper limit (L) in %	Gompertz		Logistic		Log logistic		Mono-Molecular	
		MAE	RMSE	MAE	RMSE	MAE	RMSE	MAE	RMSE
	80	1.67	2.57	7.17	9.02	4	5.44	3.62	5.12
Chrome	90	2.17	3.18	8	10.68	5	6.74	3.33	4.47
	100	2.67	3.73	9.17	12.25	5.5	7.93	2.83	4.04
	70	6.56	8.04	6.89	8.09	5.56	7.03	6.56	8.06
Firefox	80	6.78	8.06	6.89	8.13	5.56	7.1	6.67	8.05
	90	6.89	8.08	6.89	8.17	5.56	7.15	6.67	8.05
	90	3.42	4.51	1.25	2.36	4.67	5.53	9.08	14.6
Internet Explorer	100	1.42	2.16	1.08	1.95	7	8.12	5	7.48
	20	1.4	2.56	1.4	1.68	1.8	3.07	1.6	2.5
Mozilla	30	1.6	2.6	1.4	2.74	1.8	3.14	1.4	2.5
	40	1.6	2.63	1.4	2.76	1.8	3.17	1.4	2.5
	10	0.4	0.92	0.2	0.66	0	0.37	1.2	1.69
Netscape Navigator	20	0.4	0.69	0	0.44	0	0.56	0.6	1.21
	30	0.2	0.63	0	0.39	0.2	0.69	0.6	1.15
Opera	5	0	0.23	0	0.23	0	0.24	0	0.23
	10	0	0.23	0	0.23	0	0.24	0	0.23
	20	0	0.23	0	0.23	0	0.24	0	0.23
Safari	10	0	0.38	0	0.43	0	0.23	0	0.34
	20	0	0.42	0	0.47	0	0.26	0	0.36
	30	0	0.43	0	0.48	0	0.27	0	0.36

Bold indicates best fitted values.

Table 5. Performance Measure for Growth Curves for Web Servers.

Web Server Vendors	Upper limit (L) in %	Gompertz		Logistic		Log logistic		Mono-Molecular	
		MAE	RMSE	MAE	RMSE	MAE	RMSE	MAE	RMSE
	80	8.37	11.58	8.74	11.50	7.00	8.61	8.32	11.90
Apache	90	8.63	11.58	9.16	11.67	7.58	9.09	8.37	11.77
	100	8.84	11.62	9.37	11.84	8.00	9.44	8.42	11.73
	10	0.86	1.37	0.71	1.37	0.71	1.40	0.71	1.38
Google	20	0.71	1.37	0.71	1.38	0.71	1.41	0.86	1.37
	30	0.71	1.38	0.71	1.38	0.71	1.41	0.86	1.37
	40	4.56	6.46	4.50	6.46	4.22	5.83	4.44	6.54
Microsoft	50	4.39	6.45	4.67	6.52	4.50	5.96	4.39	6.47
	60	4.5	6.46	4.78	6.56	4.44	6.05	4.33	6.46
NCSA	50	4.6	6.64	2.6	3.66	0	0.21	12.8	16.21
NCSA	60	3.2	4.75	1.4	2.08	1	1.98	9.2	11.06
	30	0	0.57	0.5	0.92	0.17	0.69	0.33	0.92
nginx	40	0	0.58	0.5	1.1	0	0.59	0.33	0.79
	50	0	0.62	0.67	1.23	0	0.56	0.33	0.73
	20	0.92	1.78	0.77	1.74	1.54	2.5	1.31	2.28
Sun	30	0.85	1.78	0.92	1.83	1.69	2.93	1.31	2.08
	40	0.85	1.79	0.91	1.88	1.77	3.16	1.31	2.02
Other	40	4.21	5.5	3.68	5.15	2.11	3.39	5.32	6.56
	50	3.84	5.31	3.53	5.16	1.95	3.21	4.79	5.97
	60	3.74	5.27	3.47	5.18	1.84	3.16	4.37	5.8

Bold indicates best fitted values.

# V. CONCLUSIONS AND FUTURE WORK

This paper forecasted the growth pattern of software technology products using growth curve methods. Different products follow different growth curve pattern. The limitation is with products with less dataset. It causes similar performances of all the growth curve methods and inability of identification of upper limit for the products.

Table 6 shows the little change in market structure for selected technologies in next 10 years. The market structure of software technologies indicates that one or two providers have major market share except programming languages. The forecasted market structure shows that the market of respective technology remains dominated by one or two technology providers. A reason behind the monopoly or oligopoly market structure is high technological superiority of one provider with consistent technological improvement over potential competitors. The results show that major software technology providers in their market space such as Java ME (Mobile and Tablet Operating System), Internet Explorer (web browser), NCSA (web server) are will be out of the market due to high competition and lag behind the technological advances.

Table 6. Results of Market Structure.

Software Product Technologies	(Year)	Year 2013	Year 2025
Desktop operating System	Monopoly (2008)	Monopoly	Monopoly
Mobile & Laptop operating System	Oligopoly (2009)	Oligopoly	Oligopoly
Search Engine	Monopoly (2008)	Monopoly	Oligopoly
Web Browser	Monopoly (2002)	Oligopoly	Duopoly
Web Server	Oligopoly (1995)	Oligopoly	Oligopoly
Programming Language	Oligopoly (2001)	Pure competition	Pure competition

Growth pattern of high technology software product is influenced by the market structure. The technology product family in the monopoly or oligopoly does not guarantee the presence of "S" shaped life cycle pattern. Majority product families follow increasing / decreasing life cycle pattern. All the technology product providers follow incremental product development. The product families show increasing life cycle pattern probability follows scalloped pattern or innovative maturity for individual incremental products. Few products such as Windows 7, Windows 8, MAC OS X 10.8 and Chrome web browser shows growth pattern similar to "S" shaped curve.

Future work: Investigation of life cycle of software technologies with complete data of all incremental products. Also there is scope to investigate the influence of economical, social, government factors on market growth and structure of software technology products.

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technology in enterprise setting for cost and quality arbitrage in global market. He is author of three books. He has guided 6 Ph.D., 8 M. Phil and more than 20 M.E. students.

#### **Authors' Profiles**



Amol C. Adamuthe received Master of Technology in Computer Engineering from Dr. B. A. Technological University, Lonere, MS, India in 2008. He is currently an Assistant Professor at Rajarambapu Institute of Technology, Sakharale, Sangli, MS, India. His technical fields today are technology forecasting, cloud computing.



Abhaysinh V. Surve completed his M.Tech at the Department of Computer Science and Engineering at Rajarambapu Institute of Technology, Maharashtra (India). His research interests include cloud computing and technology forecasting. Currently he is working as assistant professor in TKIET, Warananagar, Dist.

Kolhapur, MS, India.



Gopakumaran T. Thampi received the degree of Ph.D. in Technology from Mumbai University, MS, India in 2004. He is currently a Professor and Principal at Thadomal Shahani Engineering College, Mumbai, MS, India. His area of interests are related to business process reengineering in the realm of engineering

education, integration of enterprise softwares like ERP, CRM & cloud technology and integration of hardware & software

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